

**City of Des Moines Parks & Recreation Department**  
**2011-2012 Youth & Teen Basketball League**  
**Game Schedule**

***1<sup>st</sup> & 2<sup>nd</sup> Grade Coed Pac 9***

- |                                  |                          |
|----------------------------------|--------------------------|
| 1. Des Moines BASP (Dino)        | 5. 909 Coffee (Larry S.) |
| 2. Highwinds (Ralph T.)          | 6. ZEP (Hart S.)         |
| 3. Land O'Frost (Adrienne)       | 7. Dragons (Andre E.)    |
| 4. Miller Paint Company (Job B.) | 8. NW Asphalt (Josh Q.)  |
| 9. Print Place Sports (Dan A.)   |                          |

DMFH = Des Moines Field House  
PMS = Pacific Middle School Small Gym

December 17, 2011

9:00 1 vs. 8 DMFH  
9:00 3 vs. 6 PMS  
10:05 2 vs. 7 DMFH  
10:05 4 vs. 5 PMS  
Team 9- Bye

January 14, 2012

9:00 5 vs. 3 PMS  
10:05 8 vs. 9 PMS  
1:20 6 vs. 2 DMFH  
2:25 7 vs. 1 DMFH  
Team 4- Bye

January 21, 2012 Fixed

9:00 9 vs. 2 PMS  
10:05 4 vs. 7 PMS  
1:20 3 vs. 8 DMFH  
2:25 6 vs. 5 DMFH  
Team 1- Bye  
**PICTURE DAY**

January 28, 2012

12:15 8 vs. 2 DMFH  
1:20 7 vs. 3 DMFH  
2:25 9 vs. 1 DMFH  
4:35 4 vs. 6 PMS  
Team 5- Bye

February 4th, 2012

12:15 3 vs. 1 PMS  
1:20 4 vs. 9 PMS  
2:25 5 vs. 8 PMS  
3:30 7 vs. 6 PMS  
Team 2- Bye

February 11, 2012

2:25 1 vs. 2 DMFH  
3:30 3 vs. 9 DMFH  
4:35 8 vs. 4 DMFH  
5:40 7 vs. 5 DMFH  
Team 6-Bye

February 14<sup>th</sup> 2012

5:30 9 vs. 7 DMFH  
**Tuesday**

February 18, 2012

9:00 3 vs. 4 DMFH  
9:00 1 vs. 6 PMS  
10:05 5 vs. 2 DMFH  
Team 8- Bye

February 25, 2012

9:00 8 vs. 6 PMS  
10:05 9 vs. 5 PMS  
11:10 1 vs. 4 PMS  
12:15 2 vs. 3 DMFH  
Team 7- Bye

March 3, 2012

9:00 5 vs. 1 PMS  
10:05 8 vs. 7 PMS  
11:10 2 vs. 4 DMFH  
12:15 9 vs. 6 DMFH  
Team 3- Bye

\* Remember that we are guests in the Highline School District facilities and our program is contingent on us taking care of the facilities, treating School District staff courteously, and thoroughly picking up our litter and belongings.

\* The Recreation Department is not responsible for valuables left unattended at game locations.